ORTHOGONAL AND QUASI-ORTHOGONAL TREE CODES WITH APPLICATIONS TO MULTIPLE ACCESS

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## Abstract

The performance of orthogonal and quasiorthogonal tree codes is considered for incoherent and coherent systems. In addition several alternative receiver structures using hard quantizing and "greatest-of" detection are treated. Upper bounds on error probability are derived and are used as a basis for system comparison. An application of quasiorthogonal tree codes to a multiple access environment is presented as an example and discussed. Such codes potentially permit reduced bandwidth expansion.

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#### I. INTRODUCTION:

A. BACKGROUND: Orthogonal tree codes in conjunction with the Viterbi algorithm for maximum likelihood decoding are a feasible alternative to block codes for communication over low signal to noise ratio, power limited channels. Convolutional codes have been treated in detail by Viterbi [1] and the performance of orthogonal tree codes on coherent channels in the presence of white gaussian noise has been considered [3]. In this paper, we consider tree codes using (a) orthogonal signals, and (b) quasi-orthogonal signals. Incoherent and coherent schemes are treated as well as alternative receiver structures using hard quantizing and "greatestof" detection. Upper bounds on error probability are derived and are used as a basis for system comparison. An example application of quasi-orthogonal tree codes in a multiple access environment is discussed.

B. ENCODER & DECODER: Figure 1 shows a convolutional encoder for tree codes. The 2<sup>K</sup> signals (S<sub>k</sub>(t), k=0,1... 2<sup>K</sup>-1) are mutually orthogonal or quasi-orthogonal for orthogonal and quasi-orthogonal tree codes respectively. Each signal has energy E<sub>S</sub>; K is the constraint length of the code. With reference to Fig 2, when the signals are orthogonal, it can be observed that any two paths whose generating sequences are not identical over more than K-1 bits at a time, are orthogonal over their entire length. This forms the basis of the decoding algorithm presented by Viterbi<sup>[3]</sup>. The subsequent analysis assumes an encoder structure as described above and a Viterbi decoder as specified by the algorithm in [3].

C. UPPER BOUND ON ERROR PROBABILITY: An upper bound on the block error probability of a sequence of L bits followed by K-1 synchronizing zeros has been derived in [3], and is obtained by union bounding the probabilities

of error in any comparison which the algorithm makes between two paths.

For continuous coherent orthogonal signalling the bound has been shown in

[2,3] to be

$$P_{E} \le LP_{1} \left(\frac{SK}{N_{0}R}\right) + \sum_{k=1}^{L-1} (L-k) P_{2^{k-1}} \left[\frac{S}{N_{0}R} (K+k)\right]$$
 (1)

where

$$P_{j} \left(\frac{SJ}{N_{0}R}\right) = Prob \left[z_{0} < max \left(z_{1}, z_{2}, \dots z_{j}\right)\right]$$

and  $z_0$ ,  $z_1$ , ....  $z_j$  are independent unit variance gaussian random variables,  $z_0$  has mean  $\sqrt{2SJ/N_0}R$  and the rest have zero means.

To generalize the above mentioned results to fit any detection scheme, we recognize that  $\mathbf{z}_i$  is a modified path 'metric' of the  $i^{th}$  path under consideration. The term path 'metric' normally means the sum of the optimum branch metrics for all branches on that path. For the continuous coherent case, the optimum branch metric is the inner product of the received signal and the signal corresponding to the branch considered. In general, the optimum branch metric will depend on the actual detection scheme used.

In comparing a correct path with an incorrect adversary, an error will be made when the path metric of the incorrect path exceeds that of the correct one. If the two paths have some branches in common, then the common branch metrics are not relevant to the comparison since they can be cancelled from both path metrics. Cancellation of common terms yields a new metric which can be thought of as the path's 'reduced metric' for that comparison. Because of the nature of the algorithm and bounding argument in [3], each  $z_i$  ( $i\neq 0$ ) encountered in (1) is the reduced metric of path i ( $i\neq 0$ ) where Path i (all  $i\neq 0$ ) differs from the correct path over 'n' branches, and  $z_0$  is the reduced metric of the correct path.

We can now generalize the error probability bound by defining

$$P_{m,n} \stackrel{\Delta}{=} \text{prob} \left[z_0 < \max \left(z_1, z_2 \dots z_m\right)\right]$$

$$m \text{ terms}$$
(2)

where  $z_1$ ,  $z_2$ ... $z_m$  are the reduced metrics of 'm' potential adversaries to the correct path, each of which differs from the correct path over the  $\underline{same}$  'n' branches, and  $z_0$  is the reduced metric of the correct path. Thus,  $P_{m,n}$  is the probability that an error will be made in any of 'm' potential comparisons of the correct path to incorrect potential adversaries, each of which differs from the correct path over the same 'n' branches.

The bound can then be expressed as

$$P_{E} \leq LP_{1,K} + \sum_{k=1}^{L-1} (L-k) P_{2^{k-1}, K+k}$$
 (3)

Evaluation of the error probability for tree codes using a given detection scheme therefore requires computation of  $P_{m,n}$ .

- II. EVALUATION OF ERROR PROBABILITY BOUND FOR VARIOUS DETECTION SCHEMES: (IN GAUSSIAN NOISE)
- A. INCOHERENT ORTHOGONAL SCHEMES:
- 1. CONTINUOUS: The receiver structure is shown in Fig. 3. The ORTHOGONAL optimum receiver for low signal to noise ratio, employs a quadratic detector as shown, the output of which is used as the branch metric.

Hence, the reduced path metric  $\mathbf{z}_0$  of the correct path is the sum of squares of 'n' independent Rician variates. If A is defined as the signal amplitude at the input to the quadratic detector,  $\mathbf{z}_0$  can be written as

$$z_{0} = \sum_{i=1}^{n} (A\cos\theta_{i} + x_{i})^{2} + \sum_{i=1}^{n} (A\sin\theta_{i} + y_{i})^{2}$$
 (4)

 $x_i$  and  $y_i$  are zero mean gaussian random variables with variance  $\sigma^2$ .

The reduced metric for a potential incorrect path is the sum of squares of 'n' statistically independent Rayleigh variates

$$z_{i}(i\neq 0) = \sum_{j=1}^{n} y_{j}^{2} + \sum_{j=1}^{n} x_{j}^{2}$$
 (5)

where  $x_j$  and  $y_j$  are zero mean Gaussian random variables with variance  $\sigma^2$ .

Hence,

$$P_{m,n} = \text{prob} [z_0 < \max(z_1, z_2...z_m)]$$

$$= \int_0^{\infty} \int_{q_1}^{\infty} f_{z_{\max}}(q_2) dq_2 f_{z_0}(q_1) dq_1$$
(6)

where 
$$z_{\text{max}} \triangleq \max(z_1, z_2 \dots z_m)$$
 (7)

The reduced metric of the correct path  $z_0$  is statistically independent to the incorrect reduced path metrics  $z_i$  (i $\neq 0$ ) because they are mutually orthogonal over the 'n' branches. The  $z_i$  (i $\neq 0$ ) are indentically distributed and statistically independent. Hence

$$f_{z_{\text{max}}}(\alpha) = mf_{z_{1}}(\alpha) \left[F_{z_{1}}(\alpha)\right]^{m-1}$$
(8)

Since  $z_0$  is the sum of 'n' squared Ricians, it is non-central  $\chi^2$  distributed with 2n degrees of freedom and non-centrality parameter  $nA^2$  [4]. The random variable  $z_1$  is  $\chi^2$  distributed with 2n degrees of freedom since it is the sum of squares of 'n' independent Rayleigh variates [4].

Hence, we have,

$$P_{m,n} = \int_{0}^{\infty} dq_{2} \int_{0}^{\infty} dq_{1} f_{z_{0}}(q_{1}) f_{z_{max}}(q_{2})$$
 (9)

where,

$$f_{z_0}(\alpha) = \frac{1}{2\sigma^2} \left(\frac{\alpha}{nA^2}\right)^{\frac{n-1}{2}} \exp\left(-\frac{nA^2 + \alpha}{2\sigma^2}\right) I_{n-1} \left[\frac{(\alpha nA^2)^{1/2}}{\sigma^2}\right]$$
 (10a)

$$f_{z_1}(\beta) = \frac{1}{(\sigma^2)^n 2^n \Gamma(n)} \beta^{n-1} e^{-\frac{\beta}{2\sigma^2}}$$
 (60b)

Letting  $\xi = \sqrt{q_1}/\sigma$  and  $\Upsilon = \sqrt{n}A/\sigma$ 

$$\int_{0}^{q_{2}} f_{z_{0}}(\alpha) d\alpha = \int_{0}^{\sqrt{q_{2}}/\sigma} \xi \left(\frac{\xi}{\gamma}\right)^{n-1} \exp\left(-\frac{1}{2}(\xi^{2}+\gamma^{2})\right) I_{n-1}(\gamma\xi) d\xi$$
 (11)

The above integral can be identified as the complementary generalized Q-function, which is defined in the literature [5] as:

$$Q_{M}(\alpha,\beta) \stackrel{\Delta}{=} \int_{\beta}^{\infty} \xi \left(\frac{\xi}{\alpha}\right)^{M-1} \exp\left[-\frac{1}{2}(\xi^{2}+\alpha^{2})\right] I_{M-1}(\alpha\xi) d\xi \tag{12}$$

This yields:

$$P_{m,n} = \int_{0}^{\infty} dq_2 f_{z_{max}}(q_2) \{1-Q_n(\frac{\sqrt{n}A}{\sigma}, \frac{\sqrt{q_2}}{\sigma})\}$$
 (13a)

$$= m \int_{0}^{\infty} dq_{2} f_{z_{1}}(q_{2}) \{F_{z_{1}}(q_{2})\}^{m-1} \{1-Q_{n}(\frac{\sqrt{n}A}{\sigma}, \frac{\sqrt{q_{2}}}{\sigma})\}$$
 (13b)

The  $\chi^2$  distribution function with k degrees of freedom is defined as [4]

$$G_{k}(S) = \int_{0}^{S} \frac{1}{2^{k/2 - 1}} \alpha^{k/2 - 1} \exp(-\frac{\alpha}{2}) d\alpha$$
 (14)

Therefore, 
$$F_{z_1}(q_2) \equiv G_{2n} \left(\frac{q_2}{\sigma^2}\right)$$
 (15)

$$P_{m,n} = m \int_{0}^{\infty} dq_{2} f_{z_{1}}(q_{2}) \{G_{2n} (\frac{q_{2}}{\sigma^{2}})\}^{m-1} \{1-Q_{n} (\frac{\sqrt{nA}}{\sigma}, \frac{\sqrt{q_{2}}}{\sigma})\}$$
 (164)

Letting  $y = q_2/\sigma^2$ , we obtain

$$P_{m,n} = m \int_{0}^{\infty} dy \frac{1}{2^{n} \Gamma(n)} y^{n-1} \exp(-\frac{y}{2}) \{G_{2n}(y)\}^{m-1} \{1 - Q_{n}(\frac{\sqrt{n}A}{\sigma}, \sqrt{y})\}$$
 (16b)

Substituting y = 2x

$$P_{m,n} = \int_{0}^{\infty} dx \exp(-x) h(x)$$
where  $h(x) = \frac{x^{n-1}}{\Gamma(n)} \{G_{2n}(2x)\}^{m-1} \{1 - Q_{n}(\sqrt{n}S, \sqrt{2x})\}.m$ 
(17)

## CALCULATION PROCEDURE:

The above integral for  $P_{m,n}$  can be evaluated using the Gaussian Laguerre quadrature formula [7,9]. A 10-point integral was used in actual calculation.

The above calculation requires h(x) to be supplied as a function. This necessitates routines for (i) cumulative  $\chi^2$  distribution function (ii) generalized complementary Q function. The  $\chi^2$  distribution function is available as a subroutine in most computing facilities. The complementary Q function has been variously computed [10,11,5], but a simple and accurate way is to use a Chernoff bounding technique [5]. The formula used is

$$(1-2\lambda)^{-M} \exp(-\lambda \beta^{2}) \exp(\lambda \alpha^{2}/(1-2\lambda))$$

$$> \begin{cases} Q_{M}(\alpha,\beta) ; \beta^{2} > \alpha^{2} + 2M \\ 1-Q_{M}(\alpha,\beta) ; \beta^{2} < \alpha^{2} + 2M \end{cases}$$
(18)

The optimum value of  $\lambda$  is given by

$$\lambda_o = 2^{-1} \{1 - (M/\beta^2) - (M/\beta^2) [1 + (\frac{\alpha\beta}{M})^2]^{1/2}\}$$
 (19)

We use the bound (12) on  $1-Q_M(\alpha,\beta)$  where applicable and elsewhere bound  $1-Q_M(\alpha,\beta)$  by 1. Thus the evaluated error probability is always an upper bound.

In this manner  $P_{m,n}$  is found and  $P_E$  is computed from (3). It may be pointed out here that for a data block length of 100 or more  $2^{k-1}$  in the equation can become very large, and make direct evaluation difficult. However since  $P_{m,n}$  is given by (17) where  $m\equiv 2^{k-1}$  in (3), and  $G_{2n}(y)$  is a probability distribution which is less than or equal to one, for large k,  $P_{m,n} \rightarrow 0$ . Moreover the (L-k) multiplying factor in (3) reduces the weight on higher k terms. Physically this would imply that comparison of a very long correct path with an incorrect one produces a very low error probability. In fact, computer results indicate that the  $LP_{1,k}$  term in (3) predominates and that the sum giving  $P_{E}$  is determined, usually by the first 5-10 terms.

Example results are shown in Fig.8(a) for a block length L=200 and K from 3-7, and in Fig. 8(b) for K=5 and varying L. These will be discussed in detail subsequently.

## HARD QUANTIZING (ORTHOGONAL)

Nest we consider an incoherent receiver (Fig. 4) with a hard quantized output which serves as the branch metric for the decoding algorithm. In particular, the decoder now receives zero and one instead of a continuum

of values. The analysis of this case becomes simpler since the reduced path metrics are now binomially distributed.

As before:

 $P_{m,n} = prob(z_0 < max(z_1, z_2...z_m))$  for paths differing over n branches where

 $z_0$ : reduced metric of correct path

 $\mathbf{z_i}(\mathbf{i} \neq \mathbf{0})\colon \mathbf{reduced}$  metrics of potential incorrect adversaries.

Since  $z_0$  is the sum of 'n' branch metrics which are either 0 or 1, with probabilities q and (1-q) respectively,

$$z_0 = \sum_{i=1}^{n} x_i; x_i = 0 \text{ with probability } q$$

$$x_i = 1 \text{ with probability } (1-q)$$
(20)

Also

$$z_{i}(i\neq 0) = \sum_{i=1}^{n} y_{i}; y_{i}=0 \text{ with probability (1-p)}$$

$$y_{i}=1 \text{ with probability p}$$
(21)

The probability p can be identified as (fig. 5) the probability of deciding for a 1 in the case of envelope detection in the presence of noise alone. q is the probability of deciding for a 0 when signal and noise are present. Taking a threshold level b and signal amplitude A, noise variance  $\frac{2}{\sigma}$ 

$$q = \int_{0}^{b} \gamma \exp \left(-\frac{1}{2} \left(S^{2} + \left(\frac{\gamma}{\sigma}\right)^{2}\right) I_{0} \left(\frac{\gamma}{\sigma} S\right) d\gamma$$
 (22 $\omega$ )

where S  $\stackrel{\Delta}{=}$  A/ $\sigma$  (signal to noise)

$$= \int_{0}^{b/\sigma} = \int_{0}^{\infty} \exp\left(-\frac{1}{2}(S^{2} + \xi^{2})\right) I_{0}(S\xi) d\xi$$
 (226)

This can be identified as the complementary Marcum Q-function [5],

$$q = 1 - Q_1(S, \frac{b}{\sigma}) = 1 - Q_1(S, TS)$$
 (23)

where  $Q_1(\alpha,\beta) = \text{Marcum Q function}, T = \frac{b}{A} \text{(normalized threshold)}$ 

p is the simple integral of a Rayleigh density:

$$p = e^{-b^2/2N} = e^{-S^2T^2/2}$$
 (24)

Now, since  $z_0$  is the sum of n independent  $x_i$ 's, it is a number between 0 and n and is binomially distributed

prob 
$$(z_0 = \alpha) = b(\alpha, n, 1-q)$$
 (25a)

where 
$$b(\alpha, n, 1-q) \stackrel{\Delta}{=} {}^{n} \zeta_{\alpha} (1-q)^{\alpha} q^{n-\alpha}$$
 (256)

is the binomial probability function.

Similarly  $z_i$  (i  $\neq$  0) are numbers between 0 and n and are binomially distributed.

prob 
$$(z_i = \beta) = b(\beta, n, p)$$
  
 $i \neq 0$   $\equiv {}^{n} (\beta (p)^{\beta} (1-p)^{n-\beta}$  (26)

Hence  $P_{m,n} = \text{prob} \left[z_0 < \max \left(z_1, z_2 \dots z_m\right)\right]$ 

$$= \sum_{\alpha} \operatorname{prob}(z_0 = \alpha) \operatorname{prob} \left[ \operatorname{at least one of } z_i \ge \alpha \right]_{i \ne 0}$$
 (27a)

$$= \sum_{\alpha} \operatorname{prob}(z_0 = \alpha) \left[1 - \operatorname{prob}(al1 \text{ of } z_i < \alpha)\right]_{i \neq 0}$$
 (27b)

Since the  $z_i$  are statistically independent.

$$P_{m,n} = \sum_{\alpha=0}^{n} b (\alpha, n, 1-q) \{1 - [B(\alpha-1, n, p)]^{m}\}$$
 (22)

where B is the cumulative binomial distribution, defined by

$$B(s,n,p) = \sum_{k=0}^{s} b(k,n,p)$$

## CALCULATION PROCEDURE:

First p and q are computed for a given signal to noise ratio and threshold. Calculation of q involves Marcum's Q function which is easily bounded using (12) and (19).  $P_{m,n}$  can then be computed using the binomial probability and distribution functions. These  $P_{m,n}$  terms are summed as in (3). Here again  $LP_{1,K}$  was found to be dominant and only a few terms in the sum are actually required even for large L. Results for L=200 and optimum threshold are shown in Fig. 8c. The curves for optimum threshold were obtained by using a minimization routine on  $P_E$  for T in the interval (0.0, 1.0). The threshold independence allows easy comparison with other schemes.

## 3. 'GREATEST-OF' (ORTHOGONAL)

In this detection scheme, shown in Fig. 6, the receiver selects the largest of the envelope detector outputs and assigns it a 1, the rest being taken as zero. The correct and incorrect branch metrics cannot simultaneously be 1, as in the case of hard quantizing. Intuitively, one would expect that for very short constraint lengths (weak coding), this scheme would be superior to hard quantizing since the former is closer to the optimum scheme for the uncoded receiver in the same situation. On the other hand, for longer constraint lengths, the 'greatest-of' receiver discards more information pertinent to the decision and behaves less like the optimum continuous receiver than does the hard quantized receiver. The latter should therefore be superior for large K.

The error probability,  $\varepsilon$ , on a single tentative decision is the probability of assigning a 1 to an incorrect branch metric. This can be identified as the symbolerror probability of an MFSK system, with m frequencies. Thus [6] :

$$\varepsilon = \int_{0}^{\infty} x \exp \left[-x^{2} + A_{c}^{2}/\sigma^{2}\right] I_{0}(xA_{c}/\sigma).$$

$$\left[1 - \left(-\exp(-x^{2}/2)\right)\right] dx$$
(29)

ε can be computed from the above or read from available curves.

Since  $\epsilon$  is the probability of assigning a 1 to a wrong branch metric (1- $\epsilon$ ) is the probability that the correct branch's metric is 1. Hence

prob 
$$(z_0 = \alpha) = b(\alpha, n, 1-\epsilon)$$
 (30)

and since all the signals are selected in a mutually exclusive way, the probability of any given one of the  $2^K$ -1 wrong signals being selected is

$$p = \frac{\epsilon}{2^{K} - 1} \tag{31}$$

Hence

prob 
$$(z_i = \beta) = b(\beta, n, \frac{\varepsilon}{2^{K}-1})$$
  
 $i \neq 0$  (32)

The rest is similar to the hard quantizing case previously described, and the calculation can be completed using (30) and (32) along with (22) and (3), to find  $P_{m,n}$  and  $P_{E}$ .

#### CALCULATION PROCEDURE:

Since  $\epsilon$  is fairly difficult to compute directly,  $P_E$  was found as a function of  $\epsilon$ , using the binomial probability and distribution functions. Then, curves for signal to noise ratio vs.  $\epsilon^{[6]}$ , were used to plot  $P_E$  as a function of signal to noise ratio. Results are shown in Fig. 8d.

## QUASI-ORTHOGONAL TREE CODES:

A logical extension to orthogonal tree codes that would permit smaller bandwidth expansion is a tree code that uses quasi-orthogonal signals. In particular, the signal set  $\{S_0, S_1...S_{2^{K-1}}\}$  would consist of PN sequences, Gold codes, etc.. The choice would depend on the allowable correlation properties of the signal set.

As for the orthogonal case, we shall investigate the performance of both incoherent detection and coherent detection.

- B. INCOHERENT QUASI-ORTHOGONAL SCHEMES:
- 1. Continuous (Quasi-orthogonal):

The receiver structure is the same as that shown in Fig. 3. For the continuous case the branch metrics can take on a continuum of values.

We now assume that  $A_c$  is the auto-correlation of any signals  $S_i(t)$ , and that  $K_c$  is the cross-correlation (or its upper bound) of any pair of signals  $\{S_i(t), S_j(t); j \neq i\}$ . If the upper bound is used, we obtain an overestimate of the error probability.

From the receiver structure it can be seen that the reduced metric of a correct path is

$$z_0 = \sum_{i=1}^{n} (A_c \cos \theta_i + x_i)^2 + \sum_{i=1}^{n} (A_c \sin \theta_i + y_i)^2$$
 (33)

where  $x_i$ ,  $y_i$  are zero mean Gaussian random variables with variance  $\sigma^2$ .

The reduced metric  $z_i$  ( $i\neq 0$ ) for an incorrect path is

$$z_{i \neq 0} = \sum_{j=1}^{n} (K_{c}^{\cos\theta}_{j} + x_{j})^{2} + \sum_{j=1}^{n} (K_{c}^{\sin\theta}_{j} + y_{j})^{2}$$
(34)

where  $x_j$ ,  $y_j$  are zero mean G.R.V.s with variance  $\sigma^2$ .

This can be used to find  $P_{m,n}$  using (9), where:

 ${\rm f_{z}}_{0}(\alpha)$  is the non central  $\chi^{2}$  density with noncentral parameter  ${\rm nA_{c}}^{2}$  and 2n degrees of freedom

 $f_{z_i}(\alpha)$  (i=0) the noncentral  $\chi^2$  density with noncentral parameter nK  $_{c}^{2}$  and 2n degrees of freedom.

It can be noted here that this differs from the orthogonal case in that  $z_i$  is now noncentral  $\chi^2$  instead of just  $\chi^2$  distributed. One would expect this to result in some degradation in performance, depending on the value of  $K_c$ .

Substituting the above  $f_{z_0}(.)$  and  $f_{z_1}(.)$  in (9), we obtain:

$$P_{m,n} = \int_{0}^{\infty} dq_2 f_{z_{max}}(q_2) \{1 - Q_n(\frac{\sqrt{n}A_c}{\sigma}, \frac{\sqrt{q_2}}{\sigma})\}$$
 (550)

$$= m \int_{0}^{\infty} dq_{2} f_{z_{1}}(q_{2}) \qquad [F_{z_{1}}(q_{2})]^{m-1} \{1 - Q_{n}(\frac{\sqrt{n}A_{c}}{\sigma}, \frac{\sqrt{q_{2}}}{\sigma})\}$$
 (55b)

 $\mathbf{F}_{\mathbf{z}_1}(\mathbf{q}_2)$  can be expressed in terms of the complementary Q function mentioned earlier, which reduces the above to:

$$P_{m,n} = m \int_{0}^{\infty} dq_{2} f_{z_{1}}(q_{2}) \left[1 - Q_{n}(\frac{\sqrt{n}K_{c}}{\sigma}, \frac{\sqrt{q_{2}}}{\sigma})\right].$$

$$\left[1 - Q_{n}(\frac{\sqrt{n}A_{c}}{\sigma}, \frac{\sqrt{q_{2}}}{\sigma})\right]$$
(35c)

Substituting

$$f_{z_1}(\alpha) = \frac{1}{2\sigma^2} \left(\frac{\alpha}{nK_c^2}\right)^{\frac{n-1}{2}} \exp\left(-\frac{nK_c^2 + \alpha}{2\sigma^2}\right) I_{n-1}\left(\frac{(\alpha + \kappa_c^2)^{1/2}}{\sigma^2}\right)$$
 (36)

and letting 
$$\eta = \frac{\sqrt{n}K_c}{\sigma}$$
,  $x = \frac{\alpha}{2\sigma^2}$ ,  $S \stackrel{\triangle}{=} \frac{A_c}{\sigma}$ ,  $S^{\dagger} \stackrel{\triangle}{=} \frac{K_c}{\sigma}$ 

$$P_{m,n} = \int_{0}^{\infty} dx \ p(x) \ exp(-x)$$
where 
$$p(x) = (\frac{2x}{\eta^{2}})^{\frac{n-1}{2}} \ exp(-\frac{\eta^{2}}{2}) \ I_{n-1}(\eta \sqrt{2x}).$$

$$\{1 - Q_{n}(\eta, \sqrt{2x})\}^{m-1} \{1 - Q_{n}(\sqrt{n}S, \sqrt{2x})\} . m$$

$$\eta \triangleq \frac{\sqrt{n}K_{c}}{\sigma} = \frac{\sqrt{n}A_{c}}{\sigma}. \frac{K_{c}}{A_{c}} = \frac{\sqrt{n}S}{\mu} = \sqrt{n}S!$$
(37)

where  $\mu \stackrel{\Delta}{=} \frac{A_c}{K_c}$  auto correlation to cross correlation ratio

It can be expected that as  $\mu$  becomes larger, the quasi orthogonal tree code reduces to an orthogonal one, and that error probability obtained from the above for large  $\mu$  should be nearly equal, but a little greater than that obtained from (17).

#### CALCULATION PROCEDURE:

The integral (37) was evaluated numerically using a 10 point Gauss-Laguerre quadrature integration formula. The Q function was computed using the bound mentioned earlier. Results for this case are shown in Fig. 8f.

#### HARD QUANTIZING (QUASI-ORTHOGONAL)

The error probability is easily evaluated in this case using the Binomial distribution. With reference to the analysis for hard quantizing discussed earlier, it can be seen that p and q (p is the probability of assigning a 1 to an incorrect branch metric and q is the probability of assigning a 0 to the correct branch metric) are both obtained from Rician

densities. Referring to Fig. 7, we observe that

$$q = 1 - Q_1 (S, TS)$$
 (32)

as before

and

$$p = \int_{b}^{\infty} \gamma \exp \left(-\frac{1}{2} \left(S' + \left(\frac{\gamma}{\sigma}\right)^{2}\right) I_{0}\left(\frac{\gamma}{\sigma} S'\right) dY$$
 (39a)

where  $S' \stackrel{\triangle}{=} \frac{K_c}{\sigma}$ 

$$= Q_1(S', b/\sigma)$$
 (39b)

If 
$$\mu \stackrel{\Delta}{=} \frac{A_c}{K_c}$$
,  $p = Q_1(\frac{S}{\mu}, TS)$  (40)

Once p and q are obtained from the above, the rest of the analysis and calculation procedure is analogous to the hard quantizing case discussed earlier, and the calculation can be completed using (28) and (3).

#### COHERENT SCHEMES:

In order to compare the incoherent schemes with coherent ones, these were also analyzed in a manner similar to the above.

#### C. COHERENT ORTHOGONAL SCHEMES:

#### CONTINUOUS ORTHOGONAL

Even though an exponential bound has been obtained for this case in [3], we compute  $P_E$  by summing  $P_{m,n}$  terms so that a more direct comparison to the other schemes considered is obtained.

$$P_{m,n} = \int_{-\infty}^{\infty} dq_2 \int_{-\infty}^{q_2} dq_1 f_{z_0}(q_1) f_{z_{max}}(q_2)$$

where  $Z_0$  is unit variance Gaussian with mean  $\sqrt{n}S$  and  $z_{max} \stackrel{\triangle}{=} max(z_1, z_2, ... z_m)$ ,  $z_i (i \neq 0)$  being independent Gaussian random variables with zero mean and unit variance.

This reduces to

$$P_{m,n} = \frac{m}{\sqrt{\pi}} \int_{-\infty}^{\infty} \exp(-\xi^2) H^{m-1} (\sqrt{2}\xi) G(\sqrt{2}\xi) d\xi$$
 (41a)

where G(x) is the unit variance Gaussian cumulative distribution function with mean  $\sqrt{n}S$  and H(x) is the unit variance Gaussian c.d.f. with mean 0. In terms of error functions:

$$H(x) = .5 + erf(\frac{x}{\sqrt{2}})/2 \quad \text{if } x > 0$$

$$= .5 \quad \text{if } x = 0$$

$$= .5 - erf(-\frac{x}{\sqrt{2}})/2 \quad \text{if } x < 0$$

$$G(x) = .5 + erf(\frac{x-a}{\sqrt{2}})/2 \quad \text{if } x > a$$

$$= .5 \quad \text{if } x = a$$

$$= .5 - erf(\frac{a-x}{\sqrt{2}})/2 \quad \text{if } x < a$$

$$\text{where } erf(\xi) \stackrel{\triangle}{=} \frac{2}{\sqrt{\pi}} \int_{0}^{\xi} e^{-y^{2}} dy$$

The above integral was numerically evaluated using a 10 point Gaussian Hermite formula. Results are shown in Fig. 8a.

## 2. HARD QUANTIZING (ORTHOGONAL):

In this case, p and q (where they have the same meaning as before) are found from.

$$p = 1 - H(TS)$$
 $q = G(TS)$ 
(42)

where H and G are defined as in (416)

The remaining calculation can be completed with (23) and (3). Results are shown in Fig. 8b.

#### 3. GREATESFOF (ORTHOGONAL)

The coherent case is identical to the incoherent one in terms of  $\epsilon$ , the error probability of an MFSK system. The only difference now is that the curves of  $P_E$  vs. SNR must be obtained using the  $\epsilon$  vs. SNR curves for coherent MFSK [6].

#### D. COHERENT QUASI-ORTHOGONAL :

#### 1. CONTINUOUS (QUASI-ORTHOGONAL):

This case is easily handled in a manner similar to coherent continuous (orthogonal) by recognizing that  $P_{m,n} = \text{prob} \left[z_0 < \max \left(z_1, z_2 \dots z_m\right)\right]$  where  $z_0$  and  $z_i$  (i\neq 0) are unit variance Gaussian random variables with mean  $\sqrt{n}S$  and  $\sqrt{n}S$ ' respectively ( $S \stackrel{\triangle}{=} A_c/\sigma$ .  $S' \stackrel{\triangle}{=} K_c/\sigma$ ). Results are shown in Fig. 8f.

#### 2. HARD QUANTIZING (QUASI-ORTHOGONAL)

This scheme can be analysed in a manner identical to coherent hard quantizing (orthogonal) by recognizing that the correct and incorrect branch metrics are now centered about  $A_c$  and  $K_c$  instead of A and O. Thus p and q can be found from (42) with A replaced by  $A_c$ - $K_c$  or S replaced by  $S(1-\mu)$ . This corresponds to a shift of 20 log  $\frac{\mu}{\mu-1}dB$  on the signal to noise ratio

scale. As expected, for  $\mu >> 1$ , the performance is identical to the orthogonal one since  $\psi(\mu-1) \rightarrow 1$ .

#### III. COMPARISON OF PERFORMANCE:

The results of the error probability calculation for the various cases described are shown in Fig. 8. In this section we mention a few noteworthy points about the obtained curves.

- (1) Fig. 8(a) shows that incoherent detection results in a 2-3 dB degradation, and that the asymptotic performance of the coherent and incoherent systems is equivalent, since the curves are essentially parallel for large SNR.
- (2) Error probability  $P_E$  decreases as constraint length K is increased From the even separation between the curves for K=3,4,5,6,7 it may be inferred that  $P_E$  decreases in an exponential way. The decrease in  $P_E$  is greater for increased SNR, a property which has been pointed out in [2].
- (3) From Fig. 8(b) it can be seen that  $P_E$  increases with block length L. In the expression for  $P_E$  (3), the term  $LP_{1,K}$  predominates, and a linear increase in  $P_E$  can be expected. This is borne out by the even separation of the curves for exponentially increasing L in Fig. (6). It can be noted that  $P_E$  is insensitive to L and having shown this, we consider curves only for L=200.
- (4) Fig. 8(c) shows that the degradation caused by incoherent detection is 2-3 dB for hard quantizing also. The general nature of the curves is the same as for the continuous case, and the previous observations still apply.
- (5) Fig. 8(d) shows  $P_{E}$  curves for 'greatest-of' detection. The improvement

with K is found to decrease with increasing K, since the curves tend to bunch closer.

- (6) Fig. 8(e) shows how the three incoherent schemes compare. As expected, the continuous case yields the lowest  $P_{\rm E}$  for a given SNR. The degradation due to hard quantizing is seen to be about 2-3 dB over most of the range. Except for this shift in SNR, the continuous scheme is essentially equivalent to the hard quantizing one; the curves have the same general nature and are parallel. The 'greatest-of' scheme is better than hard quantizing for small K, but the advantage decreases as K increases. K = 3 is about 2 dB better, but K = 7 is typically less than 1 dB better. The choice between these two schemes could then be dictated by the constraint length of the code.
- (7) Fig. 8(f) shows the quasi-orthogonal continuous case as compared with the orthogonal one. It is found that even for a low ratio of auto correlation to cross correlation such as 8, the degradation is typically only.2- .4 dB. For large  $A_{\rm c}/K_{\rm c}$  such as 256, the quasi-orthogonal system should be essentially equivalent to the orthogonal ones; this is borne out by the results which show the curves for  $A_{\rm c}/K_{\rm c}$  =256 just above the orthogonal curves. These results show that for a slight SNR degradation a significant bandwidth saving is possible by using quasi-orthogonal codes instead of strictly orthogonal ones.
- (8) Fig. 8(g) shows the same set of curves as (f) for hard quantized quasi-orthogonal. The degradation is somewhat greater in this case, but this is an overestimate because of an additional bound used (evaluation of p from (40) using (12)) in computing  $P_{\rm E}$  for the hard cuasi-orthogonal case.

## IV. QUASI-ORTHOGONAL TREE CODES FOR MULTIPLE ACCESS:

We consider briefly an example application of quasi-orthogonal tree codes to multiple access. The possibility of using orthogonal convolutional codes for multiple access has been discussed in [12], in which several low duty cycle users employing on-off signalling are considered. Here we analyze the performance of a multiple access scheme which uses incoherent detection and a quasi-orthogonal tree code. It is assumed that other user interference is the dominant source of noise.

A simple way to achieve multiple access is to allow all users to transmit simultaneously, using the same signal set. The encoder for each user adds a K bit portion of a unique pseudo noise sequence to the contents of the K bit shift register in Fig. 1, and uses the sum to select a signal  $S_j(t)$   $(j=0,1...2^K-1)$ . [12] This makes other user interference appear like random noise and may be thought to have the effect of providing each user with a different code. The use of orthogonal signals for the tree code is, of course, desirable, but for a code of constraint length K, a bandwidth expansion of  $2^K$  is required. On the other hand, suitable choice of a family of mutually quasi-orthogonal signals (such as Gold codes) can provide  $2^K$  signals with a bandwidth expansion substantially less than  $2^K$ , though with some degradation in performance. This motivates the use of a quasi-orthogonal tree code for multiple access.

The receiver for any user is identical to that in Fig. 3; however, the branch metric corresponding to channel i is now interpreted as the branch metric for channel (i- <pn>) mod  $2^K$  where <pn> is the value of the K bit portion of the sequence added at the encoder. Thus the receiver must have a synchronous copy of the PN sequence being generated at the encoder. The expanded version of one channel of the receiver is shown in Fig. 9. We assume that M users are transmitting simultaneously and that in a signalling interval user j sends  $S_{i,j}(t)\cos(\omega_0t+\theta_j)$ .  $S_{i,j}(t)$  is the signal on the code tree sent out by user j, and is assumed to be any of the signals  $\{S_{i,j}, i=0,1...2^K-1\}$  with equal probability.  $\theta_j$  is a random phase associated with

user j's carrier, and is assumed to be uniformly distributed. The composite received signal  $(\gamma(t))$  at any receiver is given by

$$\gamma(t) = S_{i_{1}}(t)\cos(\omega_{0}t + \theta_{1}) + S_{i_{2}}(t)\cos(\omega_{0}t + \theta_{2}) + \cdots 
+ S_{i_{M}}(t)\cos(\omega_{0}t + \theta_{M})$$
(43)

Consider now receiver 1 where  $S_{i_1} = S_0$ . The output of the matched filter on the channel corresponding to  $S_0$  is  $v^0(t)$ , where the superscript refers to channel 0. This can be expressed as a desired signal part and a 'noise" part due to other user interference. The matched filter output peaks at  $t=t_0$ .

$$v^{0}(t) = A_{C}^{\cos(\omega_{0}t_{0}+\theta_{1})} + \sum_{i=2}^{M} x_{i}^{\cos(\omega_{0}t_{0}+\theta_{i})}$$
(44)

where  $x_i = A_c$  with probability  $1/2^K$ =  $K_c$  with probability  $1-1/2^K$ 

This is because the peak output of the matched filter due to the interfering signals  $S_{ij}$  ( $j\neq 1$ ) is the cross correlation of  $S_0$  and  $S_{ij}$ . Now  $< S_0(t)$  .  $S_{ij}(t) > = A_c$  if  $S_{ij} = S_0$  and is equal to  $K_c$  if  $S_{ij} \neq S_0$ . Using the assumption that  $S_{ij}$  is any of  $2^K$  signals on the tree with equal probability we obtain (44)

Hence the two components  $y_c$  and  $y_s$  on channel 0 can be expressed as

$$y_c^0 = A_c^{\cos\theta}_1 + \sum_{i=2}^{M} x_i^{\cos\theta}_i \stackrel{\Delta}{=} A_c^{\cos\theta}_1 + n_c$$

$$y_s^0 = A_c^{\sin\theta}_1 + \sum_{i=2}^{M} x_i^{\sin\theta}_i \stackrel{\Delta}{=} A_c^{\sin\theta}_1 + n_s$$
(45)

The quantities  $n_{_{\hbox{\scriptsize C}}}$  and  $n_{_{\hbox{\scriptsize S}}}$  are random terms representing the noise due to other user interference. The variance of this noise is

$$\sigma_n^2 = \sigma_{n_s}^2 = \sigma_{n_c}^2 = E \left( \sum_{i=2}^{M} x_i \cos \theta_i \right)^2$$
 (46a)

$$= \frac{M-1}{2^{K+1}} \left\{ A_c^2 + (2^K-1) K_c^2 \right\}$$
 (46b)

using the fact that  $x_{\bf i}$  and  $\theta_{\bf i}$  are independent and that  $\theta_{\bf i}$  is uniformly distributed.

Similarly, the matched filter output on an incorrect channel, say channel 1, is  $v^1(t)$  and is given by,

$$v^{1}(t_{0}) = K_{c}\cos(\omega_{0}t + \theta_{1}) + \sum_{i=2}^{M} x_{i}\cos(\omega_{0}t_{0} + \theta_{i})$$
 (47)

The  $y_c$  and  $y_s$  components are therefore:

$$y_c^1 = K_c \cos\theta_1 + \sum_{i=2}^{M} x_i \cos\theta_i \stackrel{\triangle}{=} K_c \cos\theta_1 + n_c$$

$$y_s^1 = K_c \sin\theta_1 + \sum_{i=2}^{M} x_i \sin\theta_i \stackrel{\triangle}{=} K_c \sin\theta_1 + n_s$$
(42)

If now, we assume that the random variables  $n_c$  and  $n_s$  are Gaussian, which is reasonable if M, the number of users, is large, the above can be used to compute  $P_E$  for a given number of users, M by using (37) where,

$$S \stackrel{\triangle}{=} \frac{A_{c}}{\sigma_{n}} = \left[ \frac{2^{K+1}}{(1+(2^{K}-1)/\mu^{2})(M-1)} \right]^{1/2}$$
(49)

and

$$S^{\dagger} \stackrel{\triangle}{=} \frac{K_{c}}{\sigma_{n}} = \frac{S}{\mu}$$

 $(\mu \stackrel{\triangle}{=} \frac{K_c}{K_c}$ : ratio of auto correlation to cross correlation).

### PERFORMANCE USING GOLD CODES:

We now obtain performance curves for the multiple access scheme analyzed above for a specific family of quasi-orthogonal signals. Since Gold codes are widely used for multiple access schemes and have the property of providing large families of sequences with relatively low mutual cross-correlation, we use these for this example. A measure of the multiple access capability of a system is the bandwidth expansion per user ( $\mathcal{E}$ ), needed to maintain a given error probability,  $P_E$ . Such curves of  $P_E$  vs.  $\mathcal{E}$  are obtained in a manner described below.

In [14] it is shown that  $2^n+1$  distinct Gold sequences, each of length  $2^n-1$  can be generated with a 2 register Gold code generator of length n. Also, the cross-correlation function  $K_c$  is upper bounded by

$$|K_c| < \begin{cases} 2^{(n+1)/2} + 1 & \text{for n odd} \\ 2^{(n+2)/2} + 1 & \text{for n even} \end{cases}$$

$$(50)$$

$$n \neq \text{mod4}$$

Hence the ratio of auto correlation to cross-correlation ( $\mu$ ) can be lower bounded for a given n, since auto-correlation  $A_c = 2^n-1$  (length of the sequence).

To construct a tree of constraint length K using the above Gold code families,  $2^K$  signals are needed. If timing information is available at the receivers, a total of  $(2^n+1)$   $(2^n-1)$  usable signals result, since there are  $2^n-1$  cyclic shifts of each of  $2^n+1$  sequences. Hence n must satisfy the inequality,

$$(2^{n}+1) (2^{n}-1) = 2^{2n}-1 > 2^{K}$$
 (51)

which yields n > K/2; n is at least the smallest integer greater than K/2. The corresponding bandwidth expansion is equal to the length of the sequences and is  $2^n-1$ . We obtain curves of  $P_E$  vs.  $\mathcal{E}$  ( $\mathcal{E}=(2^n-1)/M$ ) using the above and (49) for given K and various n > K/2. It may be observed that for n odd, the cross-correlation bound is lower in ( $\infty$ ). Performance is found to improve as the constraint length, K, increases, keeping n as close to K/2 as possible seems advantageous, since for a given K, lower n gives better performance. Typically a K=10, n=7 system can support about 10 users at an error probability of  $10^{-5}$ . Note that this is the block error probability for L=200, and is always much greater than bit error probability.

#### V. CONCLUSION:

Performance curves for orthogonal tree codes using various detection schemes, both coherent and incoherent, have been obtained. In addition, the effect of using a quasi-orthogonal signal set in place of an orthogonal one has been considered. The results indicate that a substantial saving in bandwidth in exchange for a moderate increase in power becomes possible An example application of quasi-orthogonal tree codes to multiple access has been presented. Other schemes for multiple access using quasi-orthogonal tree codes are being investigated and will be considered in a separate paper.

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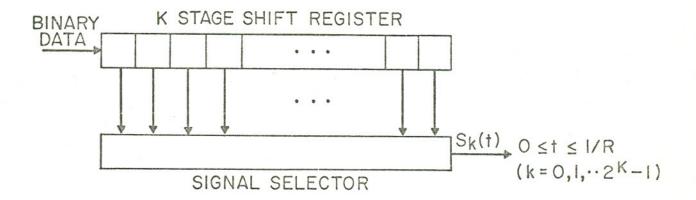


Fig. I. CONVOLUTIONAL ENCODER FOR

TREE CODES.

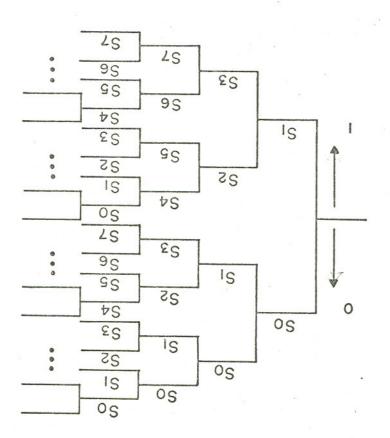


Fig. 2. CODE TREE FOR K = 3

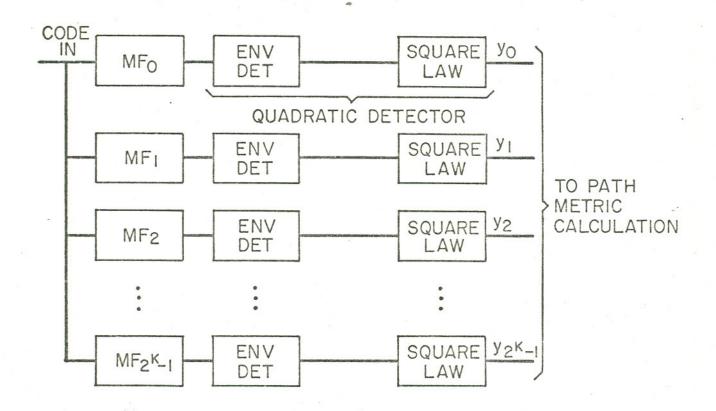


Fig. 3. RECEIVER STRUCTURE FOR INCOHERENT CONTINUOUS CASE

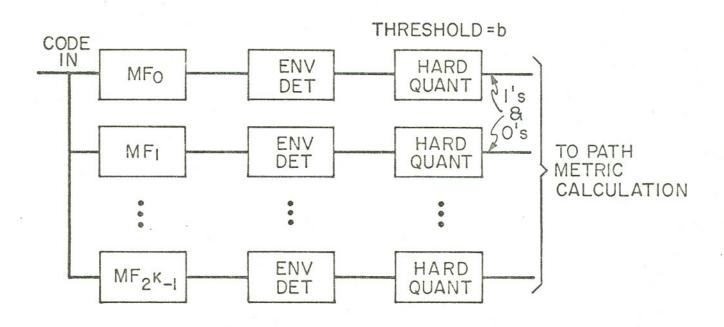


Fig. 4. RECEIVER STRUCTURE FOR INCOHERENT HARD QUANTIZING CASE

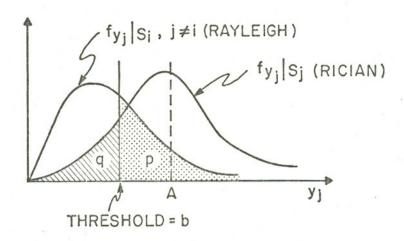


Fig. 5. "p" & "q" FOR ORTHOGONAL HARD QUANTIZING

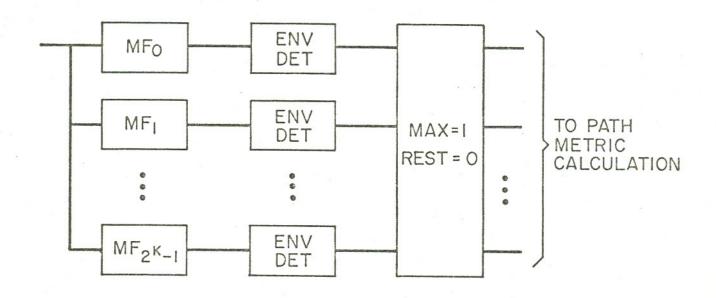


Fig. 6. RECEIVER STRUCTURE FOR INCOHERENT "GREATEST OF" CASE

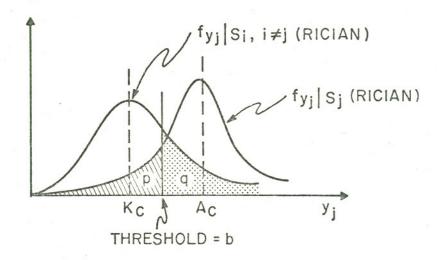
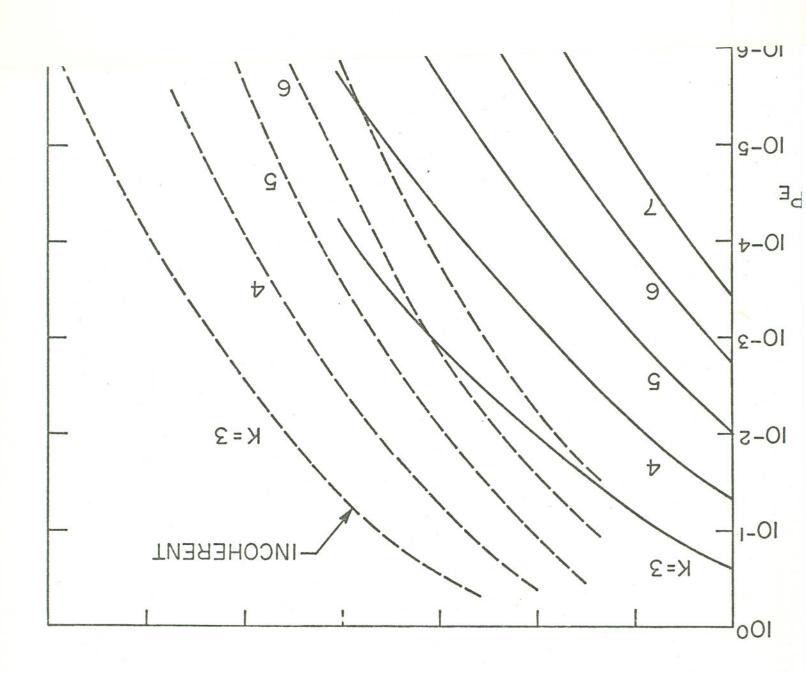


Fig. 7. "p"&"q" FOR QUASI-ORTHOGONAL HARD QUANTIZING



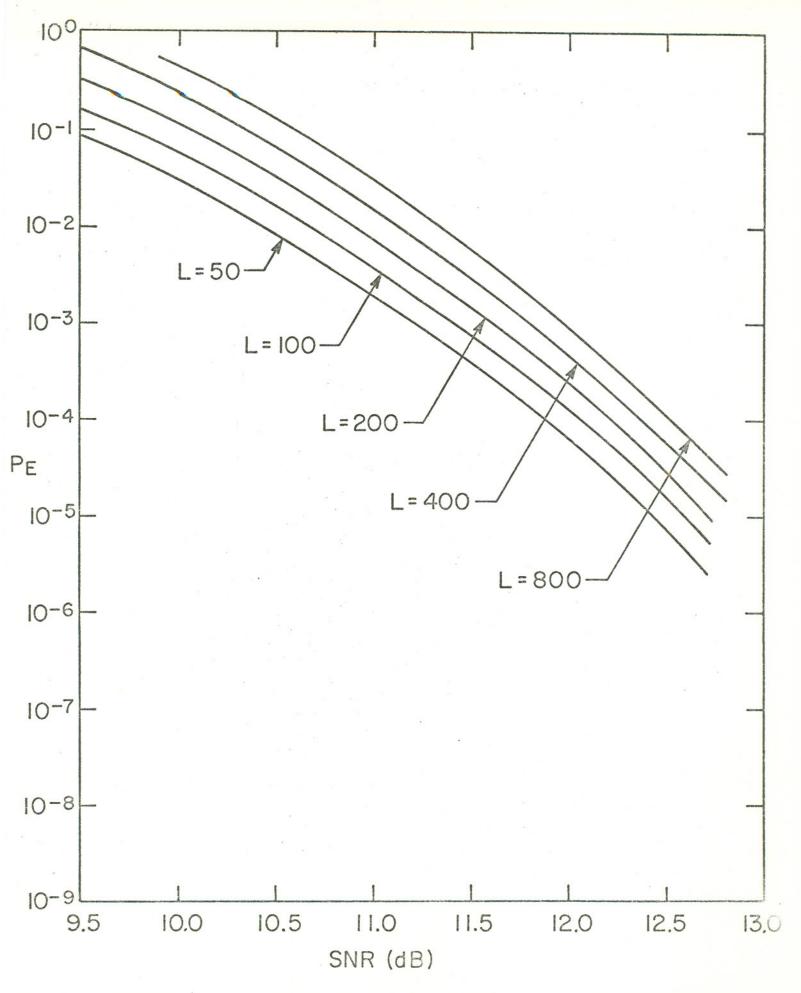
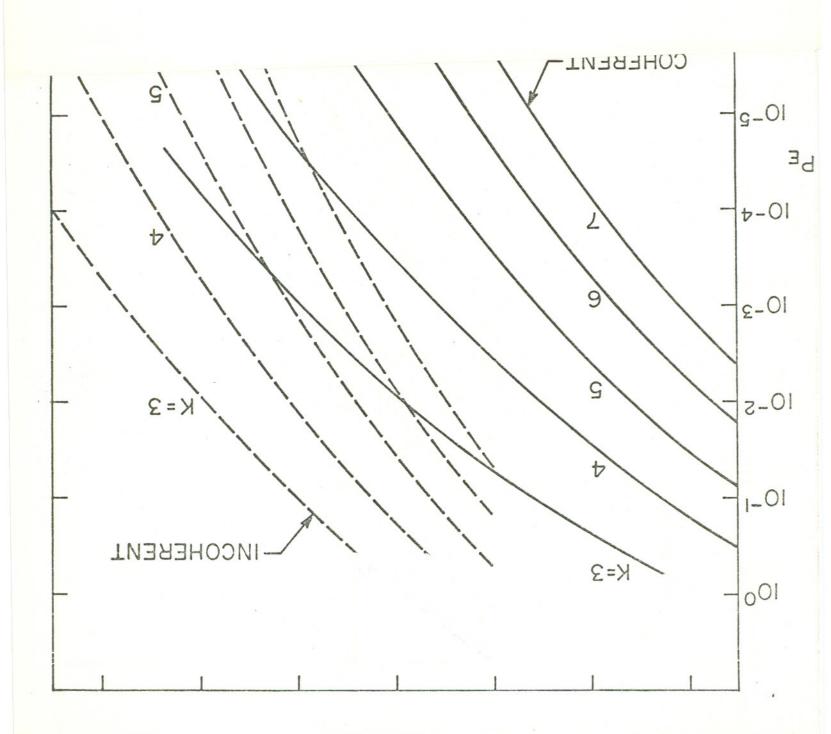


Fig. 8b. ERROR PROBABILITY FOR CONTINUOUS INCOHERENT ORTHOGONAL SCHEMES (K=5, VARIOUS L)



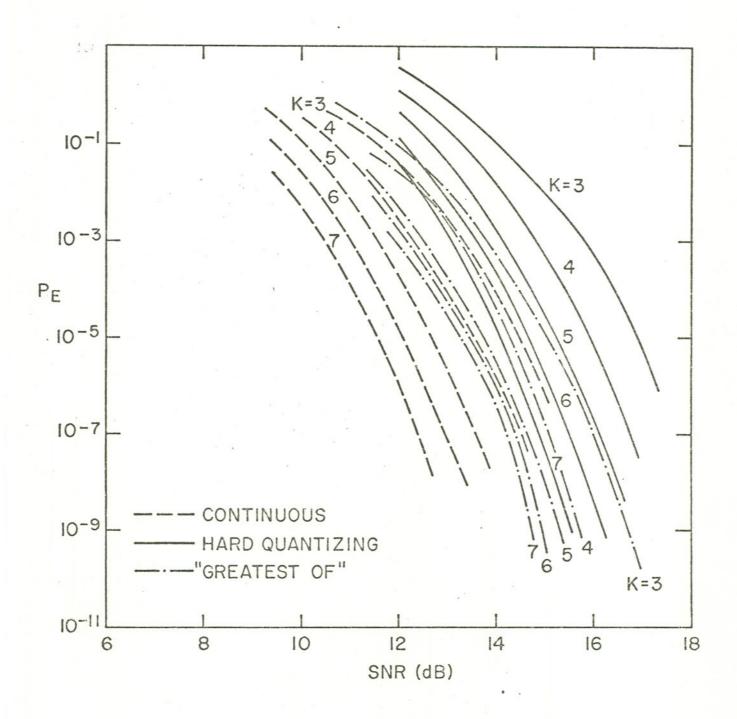


Fig. 8e. COMPARISON OF INCOHERENT ORTHOGONAL SCHEMES (L= 200)

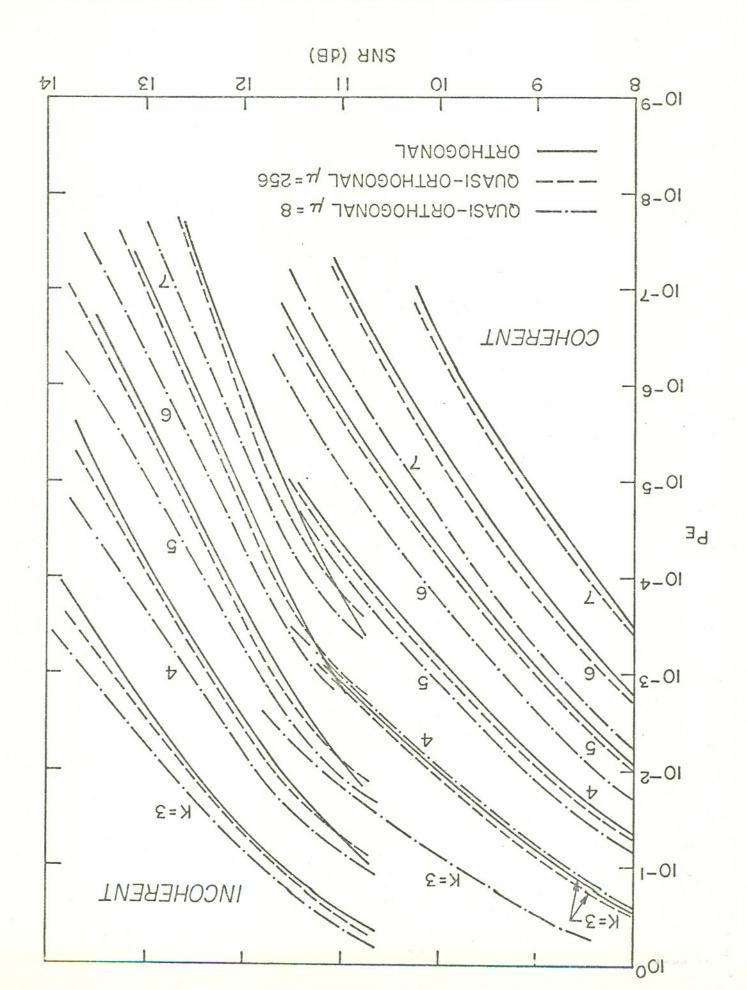


Fig. 8f. COMPARISON OF ORTHOGONAL AND QUASI-ORTHOGONAL CONTINUOUS SCHEMES (L=200)

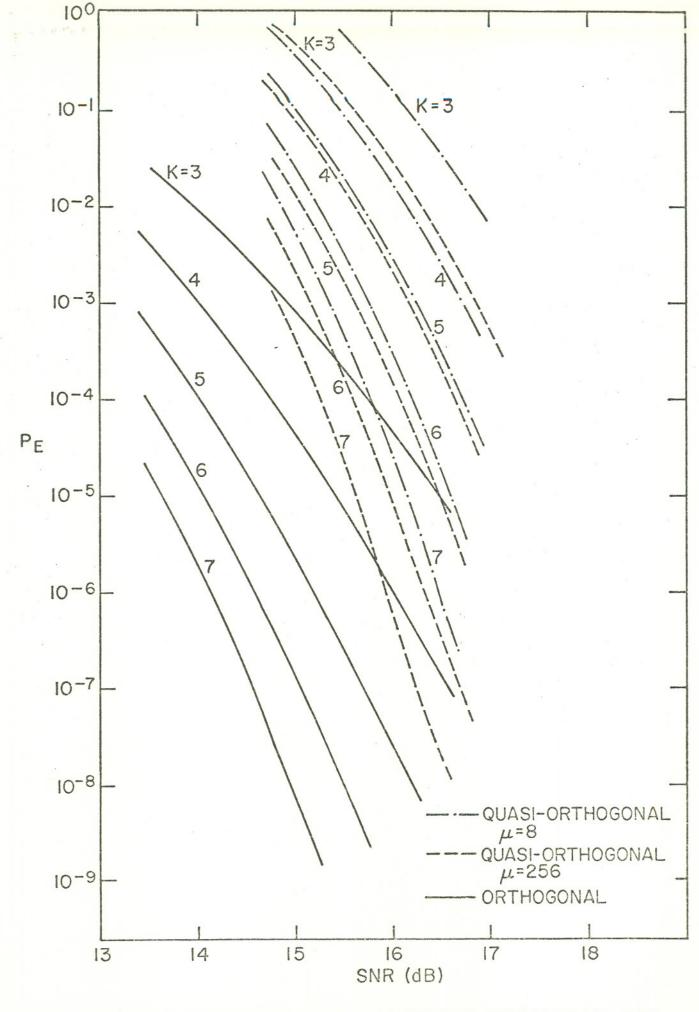


Fig. 8g. COMPARISON OF INCOHERENT ORTHOGONAL AND QUASI-ORTHOGONAL HARD QUANTIZING SCHEMES (L=200)

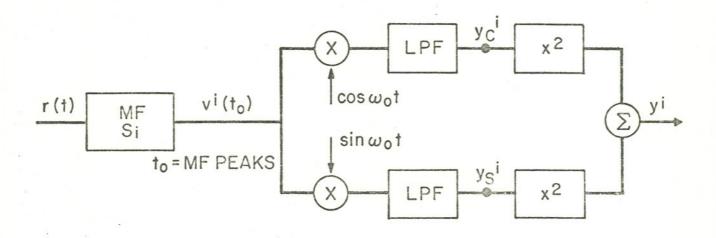


Fig. 9. EXPANDED VIEW OF CHANNEL "i" FOR INCOHERENT RECEIVER

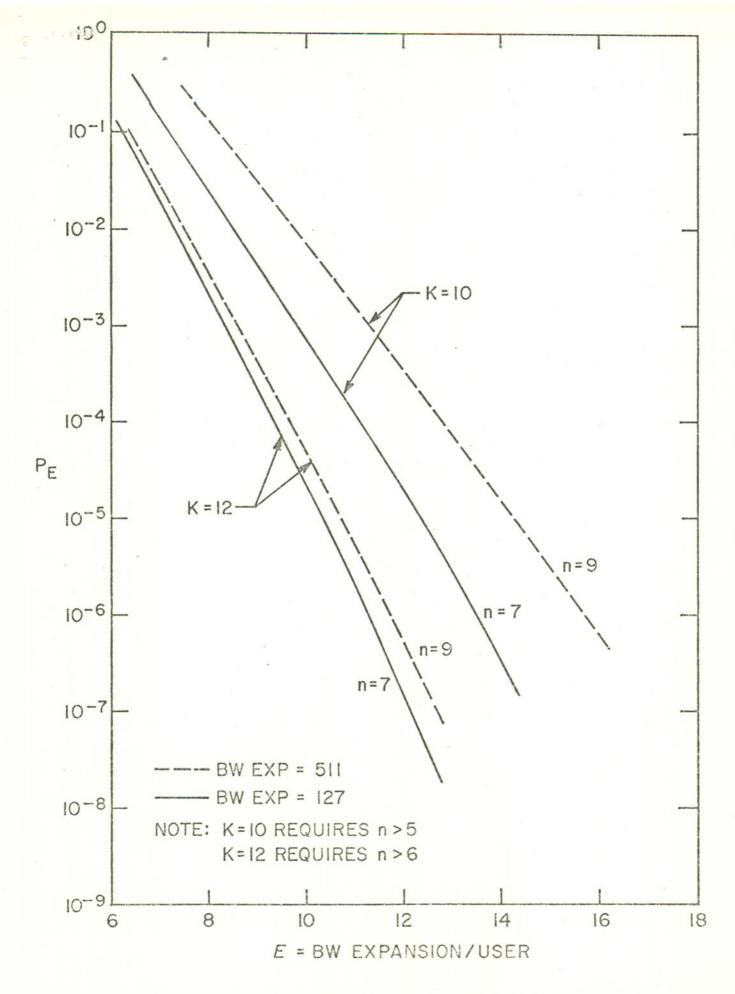


Fig. 10. MULTIPLE ACCESS WITH QUASI-ORTHOGONAL (GOLD CODES) TREE CODE (L=200)