

Stony Brook University
Department of Campus Recreation
SOFTBALL

DEADLINE: The deadline for rosters is 3/22/11 in the Campus Recreation office room G-7 by 5:00pm.

All Managers must attend the MANDATORY MANAGERS MEETING @ 5:15pm on 3/22/10 in **SAC 303**.

FEES: All teams must have a \$40.00 Forfeit Fee on file with the Intramural Office. If the team does not have a Forfeit Fee on file they must provide one at the time of registration. **Absolutely No Exceptions!!**

Any members of an Intramural team that are Faculty/Staff or Graduate Students must pay a \$20.00 participation fee before they participate. You must pay the \$20.00 fee in the Campus Recreation office. Our office is open Monday through Thursday 10am to 5pm, and on Friday 9am to 5pm.

SCHEDULE: Intramural schedules will be posted on the Bulletin Board across from the office by Friday, March 25th. It is the Manager's responsibility to record the schedule and distribute to members of your team. Games will be scheduled Monday - Thursday 6:00pm to 9:00pm on the Outdoor Intramural Sports Complex. Please indicate on the roster form the Days and Times your team is not available to play. Every effort will be taken to schedule according to request. PLEASE NOTE, for the playoffs your team may be scheduled to play any time Monday - Thursday 6:00pm to 9:00pm (preference will not be given for the playoffs).

FORFEITS/DEFAULTS: Teams are required to follow the schedule that is provided for their team. If your team is unable to attend a contest, it is the manager's responsibility to notify the Department of Campus Recreation @ 632-7168 prior to 3:00 P.M. on the scheduled day. This will be recorded as a default. Failure to notify the office by 3:00 P.M. or if no members of the team show up, the contest will result in a FORFEIT and loss of the \$40.00 forfeit fee.

UNIVERSITY I.D.: All participants must present the Intramural Supervisor with Stony Brook University I.D. to participate in the games. Also, faculty/staff and graduate participants must obtain an intramural participant card for the 2010-2011 academic year (cost is \$20.00). Individuals not possessing a **SBU I.D.** card and/or an **Intramural Participant Card** will not be permitted to participate. **ABSOLUTELY NO EXCEPTIONS!!**

THE RULES: Please check them out on our website at www.recreation.sunysb.edu

ABSOLUTELY No alcoholic Beverages are allowed at the Intramural Games!!!!
Persons abusing this rule will be banned from the Intramural program permanently



Softball Rules of Play

Players:

Ten players constitute a team. A team must have 7 players to start the game, or default. If playing with 10 fielders, you may have 11 batters (1 DH). If using 9 players, you may only have 9 batters. The pitcher must be in the batting order.

Rosters are final at the completion of the second game in the regular season. Participants may only play on one (1) team per division.

Length of Game:

Forfeit time is 5 minutes after scheduled starting time.

A game is 7 innings. No inning will start after the 55 minute time limit.

Mercy Rule:

If a team is ahead by 10 runs at the end of the third inning the game will be considered a complete game. The mercy rule stays in effect throughout the playoffs.

Scorekeeping:

The score will be kept by supervisors on duty.

Sportsmanship:

Teams must average a sportsmanship rating of 3.0 (B average) or better in the regular season to be eligible for playoffs and maintain at least a 3 (B) sportsmanship rating in each playoff game to continue to the next round.

Equipment:

GAME EQUIPMENT PROVIDED BY THE INTRAMURAL OFFICE INCLUDES BASES, BATS, CATCHES EQUIPMENT, AND SCORECARD. PLAYERS MUST PROVIDE OWN GLOVE. Participants may not participate without a glove. No metal spikes are to be worn at any time. If spikes shoes are worn, they must be single-construction plastic or rubber. ALL CATCHERS MUST WEAR PROTECTIVE EQUIPMENT PROVIDED BY INTRAMURAL DEPARTMENT.

Rules:

All rules will follow the **OFFICIAL ASA SOFTBALL RULES & REGULATIONS** unless otherwise stated.

You may substitute after any inning. Once a player leaves the game he/she may not re-enter.

Umpires will toss a coin to determine home team.

THE GAME

- **NO STEALING BASES!!!!** Umpire will call runner out for leaving base early. Runner must wait until ball crosses plate.
- **OVERTHROW-** If a ball goes out of the field of play, runners will be awarded the base they are going to plus one base, according to their position in the base path at the time the throw.

PITCHING RULES

1. Each team will supply a pitcher who will pitch to his/her own team. The three pitches will be made to best suit the batter.
2. The pitcher shall take a position with one or both feet firmly on the ground and in contact with the pitching rubber.

3. Each batter gets three pitches to hit. **On the third pitch, a foul ball, a taken pitch, or if the batter tries to catch or block the third, results in an **automatic out!!**
4. A batter is out immediately if he/she bunts. The ball is dead, and the runners may not advance (it is considered a bunt any time a batter holds the bat still over the plate and allows the ball to hit the bat, no matter how she/he got into that position. The ball becomes dead after each pitch, and completed play. Thus, pick-off attempts by the catcher are not allowed.
5. If the pitcher picks up a batted ball or touches it with any part of his body or glove the batter is declared out and runners must return to their original bases.
6. **Batted Ball:**
 - a. If the pitcher interferes with a thrown ball by the fielding team the batter is automatically out and all runners must return to the base they were at the time of the interference.
7. **Fielded Balls:**
 - a. If the pitcher interferes with a thrown ball the play is declared dead at the time out contacts the pitcher. All runners must return to the base that they last touched before contact occurred. **For example:** If a runner crosses home plate prior to the interference he/ she is declared safe.

RAINOUTS

- The decision to cancel due to Rain will be made by 2:30 P.M. You can call the Intramural Office at 632-7168 after that time. Depending on the number of teams participating and the amount of rained out contests; a decision will be made during the season on whether contest will be rescheduled.

PLAYING CONDUCT

- The referees are in complete charge of the game. Abusive language and/or conduct will not be tolerated. Officials are instructed to eject players and to call the game if language and/or conduct get out of order. No warning is necessary. Players that are ejected from a game for any reason must leave the playing facility and will be suspended from the teams' next contest. Any individual who is ejected must make an appointment with the Intramural Director before he/she is reinstated to play again. A second ejection warrants termination from the league.

THIRD PARTY AND BENCH CLEARING WILL NOT BE TOLERATED!

- Any player, coach or team spectator that is third party in during a fight will be asked to leave the contest site along with members involved in the initial fight and will be suspended from the teams next scheduled contest. **Bench clearing will not be tolerated!** If at any time a team leaves the bench area for confrontation or fight with another player, team or official, the Intramural contest will be suspended and all team members will be asked to leave the court/building. The team is automatically ineligible until reinstated by the Director of Intramurals.

ABSOLUTELY No Alcoholic beverages are allowed at the Intramural Games!!!! Persons abusing this rule will be banned from the Intramural Program Permanently.

Additional Rules for CO-ED Softball

Players:

The batting order must be alternate of male-female. Teams must have at least 4 females playing in the field at a given time. If a team has only 3 women, they can only field 8 players and must take an out in the batting order for the 4th female spot for every rotation.